



## **ELECTRONIC SHADOW**

Paris

Naziha MESTAOUI et Yacine AIT KACI  
www.electronicshadow.com

Created in 2000 by Naziha MESTAOUI, architect and artist, and Yacine AIT KACI, director and artist, Electronic Shadow focuses its research in the physical relations between space and image. Using its patented space/image projection system, Electronic Shadow has many exhibits to its credit (e.g. at MOMA in New-York, Museum of Photography in Tokyo, the Centre Georges Pompidou and La Villette in Paris, the French cultural center in Milan, the MoCA Shanghai,...). It won the Grand Prize at the 2004 Japan Media Art Festival. Electronic Shadow took part in the Year of Cezanne celebrations in Aix-en-Provence, with an image projection project at the painter's house, open to the public for the very first time. One of Electronic Shadow's latest accomplishments is the Double Vision video-choreography show created with star choreographer Carolyn Carlson. Electronic Shadow works also as light artist for architectural projects, such as Frac Centre with architects Jakob and Mac Farlane (opening 2009).

## **SOLO SHOWS**

2005

*Hybrid Realities*, Fondation Vasarely, Aix-en-Provence

*The Harlem*, HA deux, Tokyo, Japan

*Opening of The Harlem*, HA deux, Tokyo, Japan

2000

*I-Skin 2*, Musée des Arts décoratifs, Paris, France

## **GROUP SHOWS**

2007

*Gongzen, Spors in art*, MoCA, shanghai, China

*Design Made*, Seoul Arts center, Seoul, Korea

*Nuit Blanche*, Amiens Cathedral, Amiens, France

*L'arbre blanc*, Festival international du film de Cannes- Plage du Majestic, Cannes, France

*Alchimies*, Maison de l'architecture, Paris, France

*File Rio*, Centro Cultural Telemar, Rio de Janeiro, Brazil

*The troubled Waters of permeability*, Parker's Box gallery, New York, USA

2006

*Tasie*, Art and Science Exhibition and Symposium, Beijing, China

*File*, SESIE, Sao Paulo, Brazil

*Republique Libre du Design*, French cultural center, Milano, Italy

2005

*Japan Media Art Festival*, Metropolitan Museum of Photography, Tokyo, Japan

*Salone Internazionale del Mobile*, Boffi, Milano, Italy



*Festival Mediarte*, French cultural center, Monterey, Mexico

*Festival Video medeja*, Novi Sad, Serbia and Montenegro

*Loading architecture*, Kyberlab, Mexico City, Mexico

*Plage du Majestic*, Cannes Film Festival, Cannes, France

*Oh! tour de l'eau*, Carré des Jalles, Saint Medard en Jalles, France

2004

*Ars Electronica*, OK Centrum, Linz, Austria

*INNOV'Art*, Art Actuel-Vivendi, Paris, France

*Arborescence*, Ecole supérieure d'art, Aix en Provence, France

*Villette Numerique*, Cité des Sciences et de l'industrie, Paris, France

*Coup de Coeur*, Festival d'Art actuel, Bar le Duc, France

*Designer's days*, Boffi, Paris, France

*Laval Virtual*, Recontres internationales de la Réalité Virtuelle, Laval, France

*Lille 2004*, La Piscine- Musée d'Art et d'industrie de Roubaix, Roubaix, France

2003

*Voyages d'Artistes*, Espace EDF Electra, Paris, France

*Interactive Design*, Centre Georges Pompidou, Paris, France

*Passe-muraille*, Musée d'Art moderne de la Ville de Paris, Paris, France

2002

*Design Zone*, Loos Haus, Vienna, Austria

2001

*Workspheres*, MoMA, New York, USA

*V-Med*, French cultural center, Palermo, Italy

*V-Med*, French cultural center, Helsinki, Finland

*L'homme transformé*, Cité des sciences, Paris France

*Global Tools*, KunstlerHaus, Vienna, Austria

2000

*La beauté en Avignon*, Espace TRANSFO, Avignon, France

## **Before Electronic Shadow**

2000

*Supernova, young belgian architecture*, La Cambre Museum, Brussels, Belgium

*Architecture Media Player*, Naples, Italy



*Imagina 2000*, Village de l'innovation, Monte Carlo, Monaco

1999

*Open stad-open city studio*, La Cambre Museum, Brussels, Belgium

*Hypertraces*, Mitic club- Film Festival, Cannes, France

*NovaNoise*, urban elements 1, Bussels, Belgium

1998

*Transarchitectures*, Aedes Gallery, Berlin, Germany

*Transarchitectures*, UQAM, Montreal, Canada

*Transarchitectures*, NAI, Rotterdam, Netherland

*Cultural capital Competitions*, Warehouse10, Thessaloniki, Greece

*Stations en hun omgeving*, CAD, Kortrijk, Belgium

1996

*Artifices 04*, Saint denis, France

## PROJECTS

2006-2009

***Frac Centre Competition***, The team Jakob MacFarlane + Electronic Shadow laureate of the architecture competition for the construction of the FRAC Centre. Inauguration in 2009.

2007

***Panoramic Showroom***, *ST Dupont*, architecture and design of the 200m<sup>2</sup> panoramic space, Paris, France

***Bissextiles***, interactive installation, the waterdrops, image and sound create a rhythmic ballet.

***Mini-exiles***, interactive water sculpture creating a new geography

***L'arbre blanc***, light sculpture

***Vibrations***, interactive water sculpture

2006

***Double Vision***, Choreographic and video scenographic show in collaboration with the star choreographer Carolyn Carlson, France, Italy, Switzerland, Spain, Korea, Japan, Norway...

***FIAC Luxe!***, Scenography of the exhibition "les espoirs de la création" for the Comité Colbert in the FIAC Paris

***Bastide du Jas de Bouffan***, *Cézanne 2006*, *Electronic Shadow gives life to the walls of the "grand salon" of Paul Cézanne's Bastide, Aix-en-Provence, France*

***Camera Obscura***, poetic home control piece of furniture

2005

***L'arbre d'image***, non-linear video installation



**Focus**, interactive light installation

**Waves Panorama**, interactive scenography created for the Palais de la Découverte

2004

**Warm and cold**, interactive lightning scenography, Cassina Paris

**H2O**, interactive video installation

**The Bride**, video sculpture created in collaboration with Crstof

2003

**3 minutes<sup>2</sup>**, video spatial installation

**Ex-iles**, interactive water installation

**Grammaire de l'interactivité**, interactive image sculpture

**Paris' Model**, The Arsenal Pavilion, Paris, France

2002

**The French cultural centre of Palermo**, Architecture and design of the new 600m<sup>2</sup> space, Palermo Italy

**Palimpseste**, Visualisation and 3D navigation system

2001

**V-Med 2.0**, interactive installation between two geographic places

**Virtual Mediterranea**, interactive installation

**L'écharpe communicante**, research design project created in collaboration with Crstof and France Telecom R&D

**Personality Cristal**, 3D representation system and interface

2000

**I-Skin**, interactive installation about identity created in collaboration with LAB[au] and Crstof

## AWARDS

Grand Prix Japan Media Art Festival 2004, Art Division

Prix Ars Electronica 2004 Honorary Mention, Interactive Art

Trophée Laval Virtual 2005, Architecture, Art et Culture

Trophée Laval Virtual 2004, Art et Culture

Japan Media Art Festival 2004 - Recommended work

La visite virtuelle - DVD ROM du Louvre, conception and art director: Yacine Aït Kaci

FLECHE D'OR - Fnac

EMMA AWARD - category art & culture

INVISION AWARD - category General Interest

PC HOME AWARDS (UK) Most innovative product in all categories

PC AHAT (FR) - DVD-ROM of the year

MACWORLD Eddy's Choice Award – second place in the chart

MILIA D'OR - nomination DVD-ROM

PRIX du ministère de la recherche 1999



PRIX LEONARDO - Prix international Science et audio-visuel 1999

For the TV subjects realised for the « Archimède » TV show broadcasted on Arte.

Prix de la Brique belge 1999

For the project **Lightscape(s)** – Light plan for the Heizel plateau.

Tech-art prize 1999, prix de la chambre des ingénieurs flamands

For the project **Lightscape(s)** – Light plan for the Heizel plateau.

City planning competition, Thessaloniki 1997 cultural capital **Aristotelous Axis, redesign of the civic Axis, Thessaloniki**- 4<sup>th</sup> prize. Project: Liquid Axis